# Successful Management of Information Security Projects

Approach, Tools and Techniques

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# **Agenda**

- Real world projects the bitter truth.
- IT Projects What is special?
- 101 of Traditional Project Management
- IS Projects What is special?
- First you need a project
- The Mission
- Work breakdown Structure
- Communication The big picture
- Quality Assurance
- Reporting
- Project meetings
- Planning Tools
- Project Standards
- Project post mortem lessons learned
- Summary Factors of success and failure



# Real world projects - the bitter truth.

# Project management is often perceived as a "struggle in the tar pit" ...

- The strongest creatures fail first
- The harder they fight, the deeper they sink
- Adding manpower to a late IT project still makes it later

# Is there an escape path?



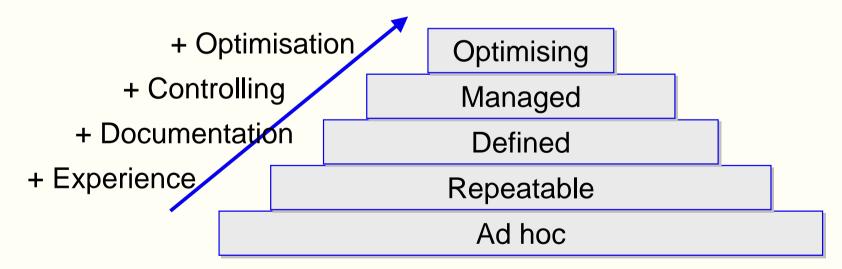
# IT Projects – What is special?

- Management of IT Projects has more in common with "ordinary" management, that most IT project managers think.
- But if offers more specific issues, than most general managers can imagine.
- You just have to do your homework but you should know, what you are dealing with.
- Complexity is the enemy. Keep it as simple as possible
- Effort is critical not sequence.
- IT-projects are communication bound



# **CMM for Project Management**

- Project Management is just another management task
- It needs a mature process.
- The process maturity can be improved according to the Capability Maturity Model (CMM from the SEI) in 5 levels.





# 101 of Traditional Project Management I

# Mission

Develop project objectives and define the project scope.

# Requirements

Build a network of measurable achievements & sub-achievements.

# Mandate

 Define the project charter, including authority & accountability structures.

# Risks

- Define the project risks (threats, potential damages, probabilities)
- Find options for risk reduction

# Work Breakdown Structure

- Build the work breakdown structure from the project plan.
- Define the summary tasks, sub-tasks and individual ownerships with completion dates.
- Lay out a WBS that provides clear assignments for your team and a foundation for tracking actual results.



# 101 of Traditional Project Management II

## Predecessor Network

 Use the software to create predecessor relationships between assignments, yielding a network of tasks.

# Resource Assignments

- Assign project team members to tasks
- quantify the duration and get commitment to accountability and schedule.
- Prepare for change of people's schedules and task assignments.

## Critical Path

- Use critical path and PERT to analyse the network of tasks.
- Always keep options for shortening the project duration.

# Team Leadership

- Resolve team conflicts and avoid potential problems.
- Define the leadership style and actions required of the PM.

# Tracking & Status Reporting

- Get status data from the team, update the project plan, identify problems.
- Propose solutions in status reports to the project sponsor.



# Information Security Projects – What is special?

Ubiquitous occurrence Isolated security issues occur on all levels,

from strategic to implementation detail.

No Paying customer often triggered by internal considerations

**Isolated activities** sometimes there's no obvious relationship

to the affected IT-Systems

Bad image security is often perceived as an inhibitor

Part-time members Non-fulltime members tend to disappear

*Trade-offs* Full security is an illusion

Global approach Global projects add considerably to effort

and skill requirements.



# Guideline: Occam's Razor

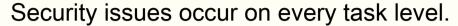
# One should not increase, beyond what is necessary, the number of entities required to explain anything.

William of Ockham, born in the village of Ockham in Surrey (England) about 1285, was the most influential philosopher of the 14th century and a controversial theologian.

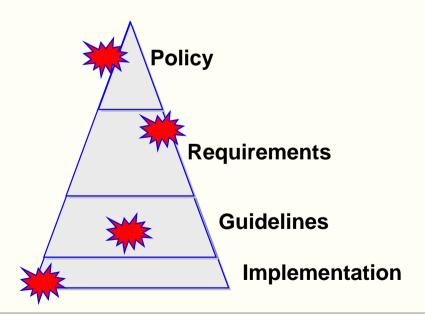
- One should not make more assumptions than the minimum needed.
- This principle is often called the principle of parsimony or simplicity.
- It underlies all scientific modelling and theory building.
- Choose simplest model from a set of otherwise equivalent ones of a given phenomenon.
- In any given model, Occam's razor helps to "shave off" the concepts, variables or constructs that are **not really needed** to explain the phenomenon.
- Developing the model will become much easier, and there is less chance of introducing inconsistencies, ambiguities and redundancies.



# **IS Projects –** *Ubiquitous occurrence*



- You will need technicians, process designers, managers.
- You will get heterogeneous teams
- Many specialists are involved for special purposes only.e.
- Writings skills are essential to explain experts results to the public.





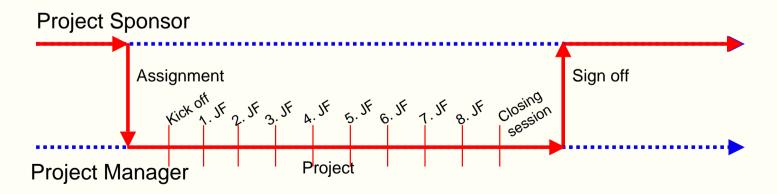
# Sidestep - What did we learn from QM?



- Quality is "Meeting the customers expectation"
  - Regardless if you offer products or services, to internal or external "customers"
- Security covers a distinct set of the overall Q-criteria
- Security is an enabler for trust
  - Trust is easier to sell than security
- If TQM is a valid assumption, Total Security Management is the challenge. There are no security islands.
- Security-Tradeoffs are no accident.
- Target Quality is defined to deliver a "good-enough solution"

# First you need a project

- Temporary management task
- Reasonably defined
  - Mission, requirements, project plan ... to feel comfortable with
  - If fundamental data is missing: perform a feasibility study
- Explicitly assigned and mandated
  - You take the responsibility for success and failure
  - Or "Just say no"

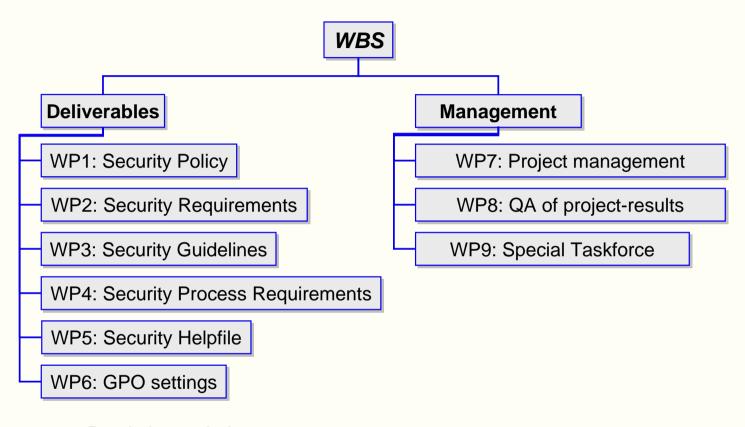


# The Mission

- Insist on a agreed mission
- List the top-level deliverables
- Keep the mission short
- The mission must be measurable
- In case of a mission impossible just say "No"
- Explicitly state what is not the mission



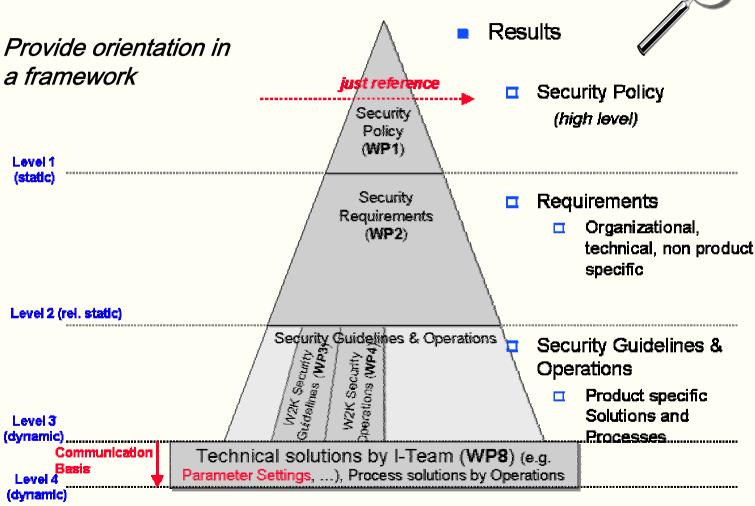
# Work breakdown Structure



- Break the work down
- Name and number the work packages WP1 ... WPn
- Assign WP-Ownerships
- Set safe delivery dates



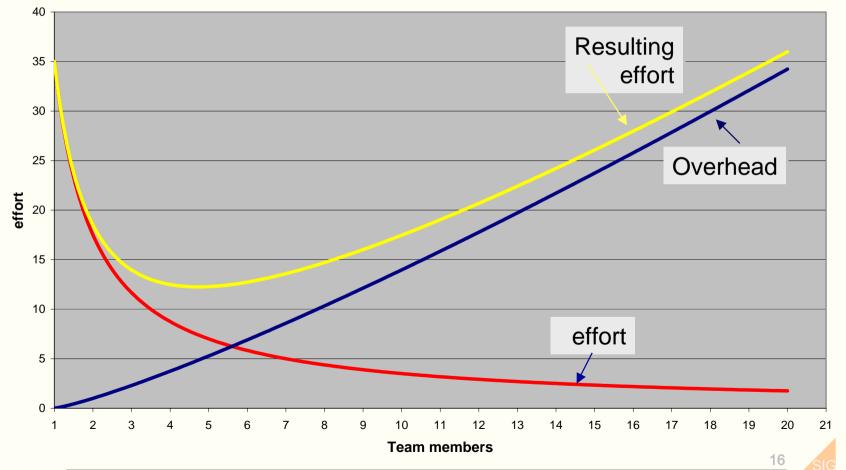
# Communication - The big picture



# One more word on communication ...

Adding manpower to a late IT project still makes it later.



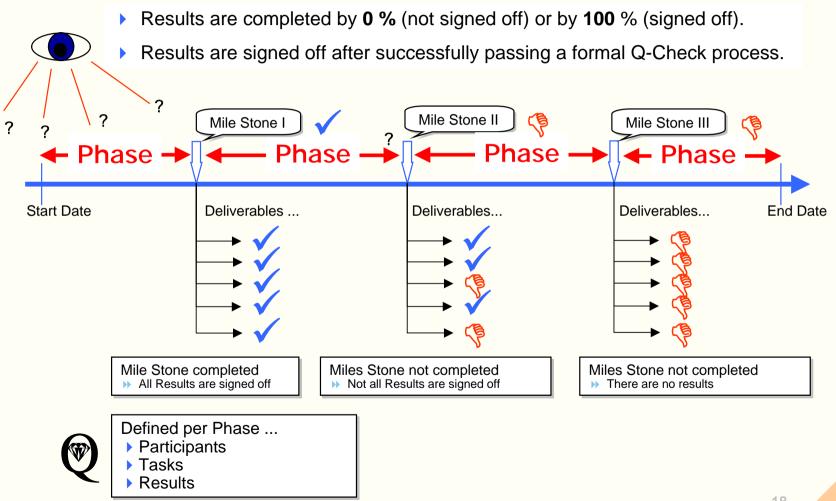


# Principles of QA

- Full coverage Each result will be checked for quality and formally singed off
- The expert principle Project results are assessed by experts
  - Following a formal process
  - colleagues, internal or external experts
  - Reviews including meetings or in documents-flow based way.
  - Comments und sign off decision are documented by review minutes.
  - ... But signed off by a third party.
- Atomicity A result is considered done by 0% or by 100%.
- Transparency Results are published to a defined public.
- Documentation In an accessible way to learn from our mistakes.
- The minimum principle regulations as concise as possible

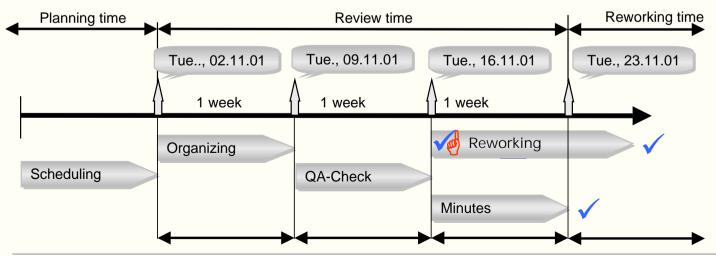


# Q-Check & Sign off



# The Review Process

- The Author signals a ready for review result to QM.
- QM names a Moderator and calls experts for participating the Review.
- The Reviewers deliver their comments prior to the Meeting.
- They classify flaws in a precise way
  - Minor flaws lead to conditions
  - Major flaws lead to rejection
- A Review is not a interrogation but a **service** for the Author
- The Recorder documents decisions in Review minutes.
- QM signs off the result, rejects it or imposes conditions (while signing off).





# Reporting

- Let team members report via time sheets.
- Period is weekly (e.g. each Friday by noon)
- Provide necessary Forms to the team.
- Consolidate the weekly work reports and set up a monthly Status report.
- Store a pdf-version of the monthly status report in the project folder.

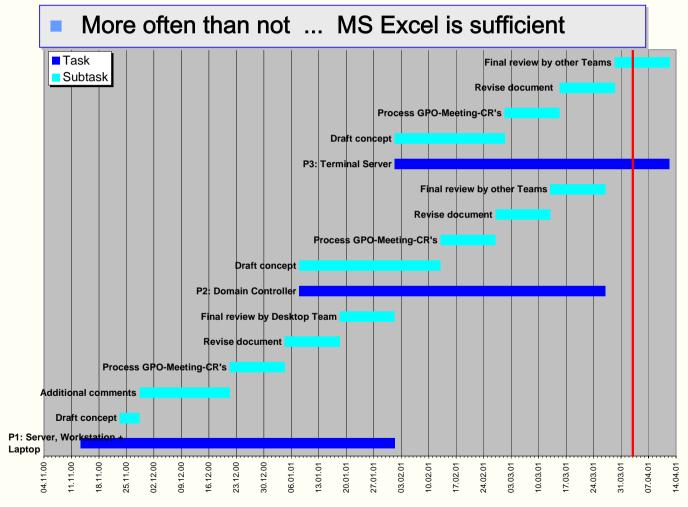


# Project meetings

- Jour fixe weekly or bi-weekly at a fixed weekday
- Participants All actually active Team members (and optionally guests).
- Location Provide a fixed location or rotate in a defined order.
- Minutes Decisions, presented Results and Assignments will be documented in minutes, sent to the participants and stored in a project folder.
- Assignments Assign tasks, track them and control the results.
- Cut lengthy discussions by assigning a surveying task as the foundation for a decision.



# Planning Tools



# Project Standards (example)

- Policies & guidelines Follow the rules and regulations of "Corporate SecurityManual"
- Exchange format Define exchange formats e.g.
  - Office 2000 format within the teams and
  - PDF-documents for distribution of results.
- Project folder Use a Lotus Domino DB or Intranet Pages to store the project results and other relevant documentation.
- Communication We will make use of Internet-Mail or Lotus NOTES (Text, RTF, HTML)
- Encryption Use PGP if no corporate solution is in place.



# Project post mortem – *lessons learned*

- What did we achieve?
  - Sell your successes
- Which are the goals, that we did not reach?
  - What were the reasons?
- What are the Lessons we had to learn?
  - The effort
  - Type of project
  - Formal project management There's often "room for improvement"
  - Given a second chance which changes would you apply?
- Process improvement (CMM level 5)
  - If there's an owner for the project management process suggest changes for process optimisation.



# Summary - Factors of success and failure

- IS Project Management is simple but not easy.
- Just do your "homework"- but with special emphasis.
- Make sure, that it is really a project.
- Tie your contribution to a "real" business need.
- Be suspicious on granted internal resources augment them with contractual staff.
- Insist on regular team meetings, keep them short. Document them.
- Track assignments There's no escape from responsibility.
- Don't believe in tools Just use them appropriately.
- Use a rigorous QA-Process to achieve visibility and managementbuy-in
- Sell your results
  - "We enable trust", rather than "We need to impose restrictions due to security reasons"
  - Be aware, that you write a piece of technical literature
  - Publish concise documents, be aggressively visible.



# Workshop ... Telling from experience

key factors for success and failure of IS projects

# Questions - What is your experience?

- Why did your projects have Success?
- Why did a project fail failure?
- What are the key factors underemphasized here?
- Which ones are overemphasized here?
- To which statements do you agree?
- Where do you disagree?
- Is there an important message you want to tell us?



# Answers - From our experience ...(1)

- Small projects offer special challenges
  - On small sites projects often consist of just one team member.
  - The mapping of all necessary project roles to one person requires considerable discipline.
- Moving Targets require adequate treatment
  - Change requests have to be handled formally
  - A change request process and a change decision board have to be established.
- Duration is a success factor too
  - Projects should be kept short.
  - > 9 Months are a natural duration.
  - Most projects are cancelled after 2 years duration.



# Answers - From our experience ...(2)

- The fear factor is important
  - Highly visible and obviously important projects have better chances to keep the team members motivated to meet the deadlines.
- Regulations must be adapted to the project size
  - Large projects,
  - Medium projects, and
  - Small projects & maintenance
  - ... need to be regulated to a different level.
- Strong sponsorship is essential
  - In some cases the presence of the project sponsor is necessary even during critical project meetings.
  - Project sponsors presence is needed to demonstrate management support
- Be brave, tell the truth
  - On the long run ignoring reality to please your boss doesn't pay off.



# $\begin{matrix} S_{top,} \\ A_{ppendix} \end{matrix}$



From here on the back-up-slides follow ...



# Failures - Management's Deadly Sins

- Management's Deadly Sins Survey (SANS 2001, May 16 \$\frac{1}{2}\$001)
  - 101 Responses

The Deadly Sin	Sin Index
Mistaking Half-baked Ideas as Projects	2.9
Poor Sponsorship	3.3
Under Skilled Project Managers	3.5
Not Monitoring Project Vital Signs	3.6
Failing to Deploy a Robust Project Management Process	<u>3.5</u>
Average Sin Index	3.4

## Sin Index

Value 0.0 - 1.0 Project Nirvana

Value 1.1 - 2.0 Cloud Nine

Value 2.1 - 3.0 Can be Saved

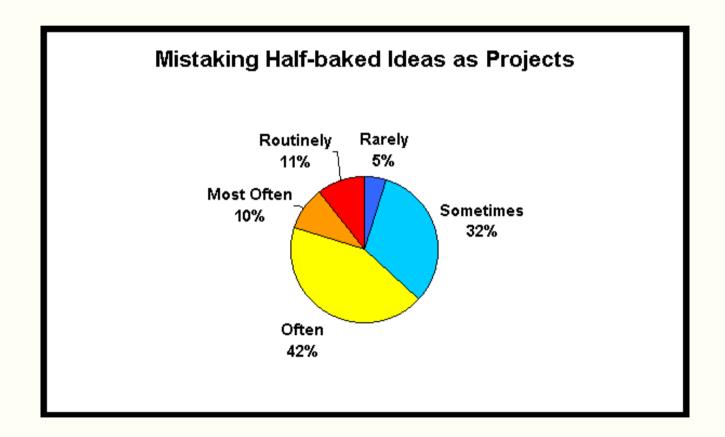
Value 3.1 - 4.0 Project Purgatory

Value 4.1 - 5.0 Project Hell

The SANS (System Administration, Networking, and Security) Institute is a cooperative research and education organization through which about 96,000 system administrators, security professionals, and network administrators share their experiences. SANS was founded in 1989.



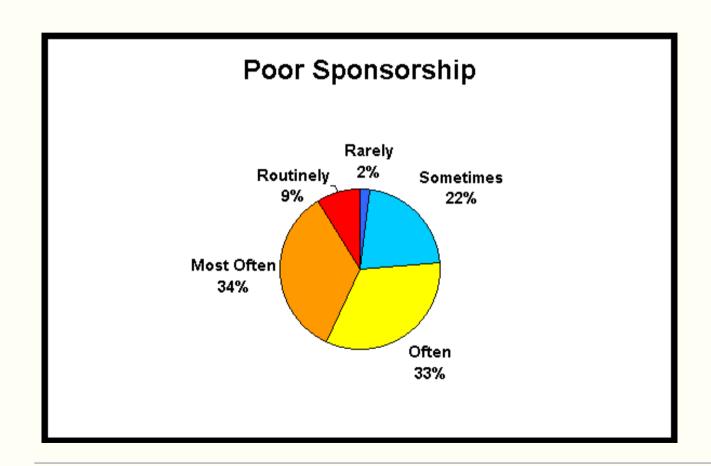
# Sin #1: Half baked ideas





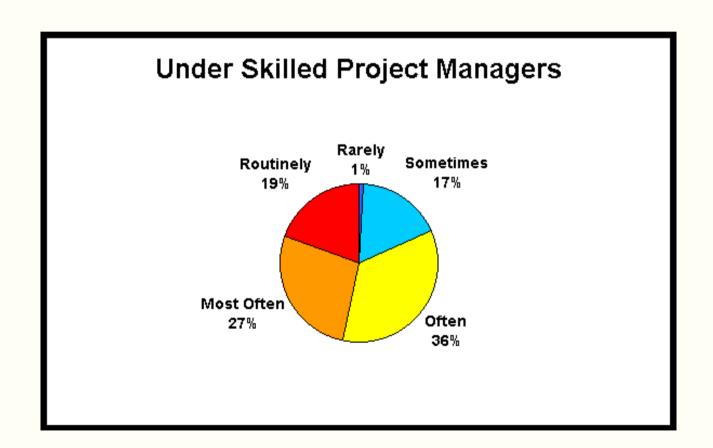
# Sin #2: Poor Sponsorship





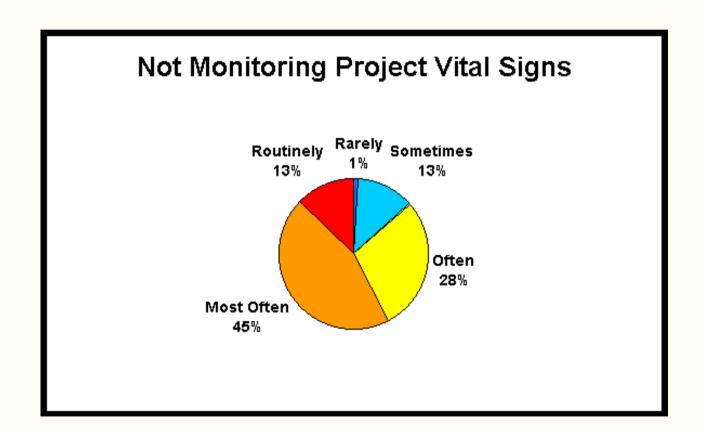


# Sin #3: Under Skilled Project Managers



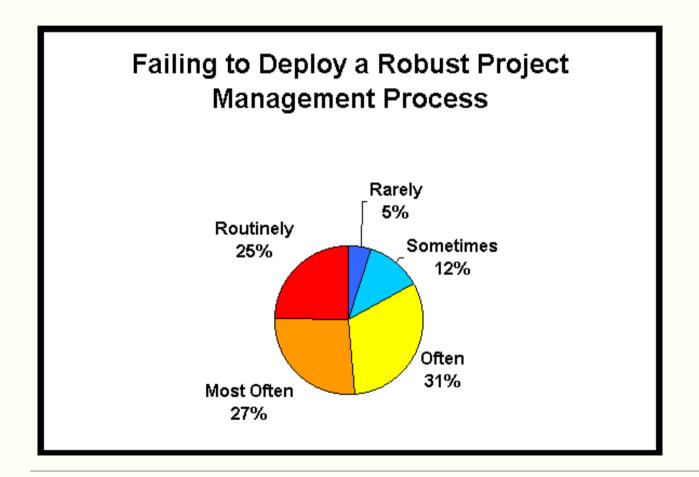
# Sin#4: Poor Monitoring







# Sin #5: Weak Project Management Process





# Sin-Index 3.4 = Project Purgatory

The fire is hot; the good news is that you are still in the frying fan.

- When it comes to competent project management, your organization doesn't have a clue.
- In your current environment, practically **every idea**, no matter how lame, **becomes a project**.
- Your project managers are experts in the art of "estimate-to-please."
- Project managers and team members receive insufficient project management training.
- Management's solution is to acquire site licenses to project management software – you might as well attach afterburners onto a mule.
- When a project is successful, it is due to heroic performances by a few individuals, or just "dumb" luck.
- ... The patient is in critical condition.



